



PIETRO TRALLORI

SOUND DESIGNER, PERFORMER

PERSONAL INFORMATION

Sound designer, performer and trumpeter, he graduated with honours in Electronic Music from the L. Cherubini Conservatory in Florence and is currently studying for a two-year Master degree in Sound Design at the G. B. Martini Conservatory in Bologna.

Having initially trained in classical music, he developed a strong interest in electronic music, sound design and sound art, directing his artistic practice primarily towards the study of soundscapes, multi-channel diffusion and sound spatialisation techniques, acousmatic composition, electroacoustic improvisation and the design of multimedia installations.

In recent years, he has collaborated with groups such as the *Bologna Improvisation Group* and the *Tempo Reale Electroacoustic Ensemble*, releasing his first solo work, *PEM! - Paesaggi Elettronicamente Modificati*, a collection of soundscape compositions inspired by R. Murray Schafer's essay *The Soundscape - Our Sonic Environment and the Tuning of the World*. During the same period, he joined the Bologna-based electronic post-rock project *Edera* as a trumpeter, co-curated *Suonforma - Festival of Acousmatic Music and Sound Arts*, and undertook an Erasmus+ exchange at the *Hochschule für Künste Bremen* during the winter semester of 2025/2026.

Alongside his work in sound design and sound art, since 2015 he has pursued a musical career as a trumpeter in various bands on the Florentine underground scene with whom he has recorded four studio albums and performed at numerous concerts in Italy and abroad, including a tour of Mexico in 2022.

Some of his works have been selected for festivals and events such as *Magnetica | Incontri di Musica Elettronica* (IT), *Festival Immerso* (PT), *Sonic Arts Summer Academy* (GR), *Spatial Audio Gathering* (UK), *Marginale* (IT), *INNER_SPACES* (IT).

I am currently looking for spaces and opportunities to develop musical and/or research projects in the fields of Sound Design and Sound Art, as described above, with the aim of coming into contact with new realities from which to draw inspiration and ideas, further enriching my experience, knowledge, and artistic sensibility.

EDUCATIONAL EXPERIENCE

- Malagola, Scuola di vocalità e centro studi internazionale sulla voce, Ravenna - **Lo spazio del suono: il sound design e le arti dal vivo**: continuing professional development course for sound designers.
23 APRIL - 30 MAY 2026
- Ionian University, Corfù - **Sonic Arts Summer Academy 2025**: summer school organized by the Music Department of the Ionian University.
16-21 JUNE 2025
- Conservatorio G.B. Martini, Bologna - **Acousmonium Motus**: masterclass in sound spatialization and acousmatic interpretation by *Compagnia Musicale Motus* on *Acousmicro Motus*.
6-8 JUNE 2025
- Conservatorio G.B. Martini, Bologna - **Verso un pensiero tetraedrico**: masterclass on the theory and practice of Ambisonics by Giuseppe Silvi.
3 MAY 2025
- Conservatorio G.B. Martini, Bologna - **Daniele Ghisi, composizione assistita in tempo reale con Max e Bach**: masterclass in assisted composition by Daniele Ghisi.
30 SEPTEMBER - 1 OCTOBER 2024
- Chigiana Summer School, Siena - **Live Electronics. Sound and Music Computing**: masterclass on composition, performance, and interpretation of electronic music in concert, curated by Alvis Vidolin and Nicola Bernardini.
15 JULY - 27 JULY 2024
- Associazione Audior, Milano - **Laboratorio di Spazializzazione Sonora e Interpretazione Acusmatica**: workshop on sound spatialization and the interpretation of acousmatic music on the *Adam Educational Acusmonium*.
1, 2, 3 MARCH 2024
- Conservatorio G.B. Martini, Bologna - **Masterclass di Alessandro Cipriani**: workshop on the history and practices of audiovisual media.
29, 30 FEBRUARY 2024
- Conservatorio L. Cherubini, Firenze - **Scratch Party**: workshop and musical improvisation performance curated by Francesco Giomi.
20, 27 MAY 2023
- IRCAM, Parigi - **IRCAM Forum Workshops 2023**: series of workshops on audio spatialization, virtual reality, and augmented reality.
28 MARCH - 31 MARCH 2023
- CIMM, Biennale di Venezia, Mestre - **Next Noise**: workshop on the practice and theory of electronic music.
30 NOVEMBER - 2 DECEMBER 2022
- Conservatorio L. Cherubini, Firenze - **STEMS, Rassegna di musiche elettroniche**: multichannel spatialization of the composition *Frammenti Distanti* (Pietro Trallori, 2022).
30 MAY 2022
- Conservatorio L. Cherubini, Firenze - **Vittorio Montalti e la sua musica**: workshop on managing executive environments and using assisted composition.
28 MAY 2022
- Conservatorio L. Cherubini, Firenze - **Giulia Vismara. Spatial entities, lo spazio nella musica elettroacustica e oltre**: workshop on sound spatialization.
20, 21 MAY 2022
- Università degli Studi di Siena, Siena - **Del Sonare Digitale**: computer music workshop for mixed music composition, in collaboration with IRCAM in Paris.
15 NOVEMBER - 19 NOVEMBER 2021

CONTACTS

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Via G. Mezzofanti 34,
Bologna (BO)

EDUCATION

October 2025 - February 2026
**HOCHSCHULE FÜR KUNSTE
BREMEN**

- Erasmus+ Project

2019 - 2023
**CONSERVATORIO LUIGI
CHERUBINI DI FIRENZE**

- First Level Diploma in
Electronic Music (110/110
with honors)

2013 - 2018
**LICEO SCIENTIFICO GUIDO
CASTELNUOVO**

- High School Diploma

2008 - 2011
**CONSERVATORIO LUIGI
CHERUBINI DI FIRENZE**

- Theory and Solfeggio License

LANGUAGES

- Italian (mother tongue)
- English (B2 level)

OTHER

- Holder of a B driver's license

I authorize the processing of personal data contained in my CV in accordance with Legislative Decree 2018/101 and the GDPR (EU Regulation 2016/679).

WORK EXPERIENCE

- **Voicing Space | Performance for vinyl records, live electronics, and multichannel audio system** as part of *Nuove Voci*, curated by *INNER_SPACES* and *Radio Raheem*.
MILANO, 24 MAY 2026
- **La città sonora | Curator and co-organizer** of the acousmatic concert *La città sonora* together with the *Suonoforma* project, as part of the *Dedans-Dehors. Suoni e musica di ricerca a Bologna Festival* curated by *Tempo Reale*.
BOLOGNA, 30 OCTOBER 2025
- **Gridiron Tactical Playbook [excerpt.#1] | Improvisational scheme** for four performers curated by Simone Faraci with *Bologna Improvisation Group* as part of the *Sonic Arts Summer Academy 2025*.
CORFU', 17 JUNE 2025
- **Voicing Space | Performance for vinyl records, live electronics, and multichannel audio system** as part of the public presentation of the *Research in Residence* program of the *Centro di Ricerca Interdisciplinare sulla Voce di Bologna*.
BOLOGNA, 16 MARCH 2025
- **Acousmates, il paesaggio sonoro nello spazio acusmatico | Talk** on the connections between soundscape and acousmatic music, as part of *Magnetica - Incontri di Musica Elettronica* curated by *Tempo Reale*.
FIRENZE, 15 MARCH 2025
- **Research in Residence | Artistic residency** at the *Centro di Ricerca Interdisciplinare sulla Voce di Bologna*.
BOLOGNA, 6-13 MARCH 2025
- **DAS Jukebox | Improvised sound performance** for eight performers with *Bologna Improvisation Group*, as part of the *Collagene 2024/2025* festival.
BOLOGNA, 14 FEBRUARY 2025
- **Curator** at *Suonoforma - Rassegna di Musica Acusmatica e Arti del Suono*.
BOLOGNA, OCTOBER 2024 - PRESENTE
- **Trumpeter** at *Edera*.
BOLOGNA, OCTOBER 2024 - PRESENTE
- **Come suona Pistoia? | Guided tour of active participation in listening to the city with Tempo Reale Electroacoustic Ensemble**, as part of *Fabroni Soundgarden #3*.
PISTOIA, 6 SEPTEMBER 2024
- **Martini Jukebox | Improvised sound performance** for eight performers with *Bologna Improvisation Group*, as part of the *Bologna Portici Festival 2024*.
BOLOGNA, 6 JUNE 2024
- **Trumpeter** at *Fish Bones*.
FIRENZE, SEPTEMBER 2015 - OCTOBER 2024
- **Trumpeter** at *Ivanoska*.
FIRENZE, APRIL 2019 - JULY 2025
- **Trumpeter** at *Filarmonica Gioacchino Rossini di Firenze*.
FIRENZE, SEPTEMBER 2011 - DECEMBER 2012
- **Trumpeter** at *Orchestra dei Giovanissimi del Conservatorio Luigi Cherubini di Firenze*.
FIRENZE, NOVEMBER 2011- MAY 2012

SELECTED PUBLICATIONS AND WORKS

- **Libero e Ribelle: podcast**, with the voice of Marco Ripoldi, 2026.
- **Sistema | Multimedia installation** | Created as part of *Hochschultage 2026* [Bremen (DE)] together with Jacopo Casasola.
- **Fantômes | Acousmatic Composition** | Selected and performed at *Elektroakustisches Konzert 2026* [Bremen (DE)].
- **Fabric of Time | Acousmatic Composition** | Selected and performed as part of *SASA 2025* [Corfù (GR)]; *SAG 2026* [Leeds (UK)]; *Marginale II* [Napoli (IT)].
- **Waste(d) Ground + Fleurs - Stéphan Guéneau | Original Soundtrack** | selected and performed as part of *SuonoDomenica - 12 ore di musica di ricerca 2025* [Bologna (IT)].
- **Acousmates | Acousmatic Composition** | Selected and performed as part of *Suonoforma #1* [Bologna (IT)]; *Festival Immersivo 2025* [Lisbona PT)].
- **PEM! - Paesaggi Elettronicamente Modificati**: album, digital release, 2024.
- **Urla Rotte - Fish Bones**: studio album, CD, 2023.
- **Fllm Studie - Hans Richter | Original Soundtrack**: audio sonorization, 2023.
- **Frammenti Distanti**: audiovisual work realized with Margherita Dolfi, 2022.
- **L'uomo per bene - Ivanoska**: studio album, CD, 2022.
- **Gentro**: audiovisual work, 2021.
- **Alcolismo e Indolenza - Fish Bones**: studio album, CD, 2019.

SKILLS

TECHNICAL - ARTISTIC

- Excellent knowledge of analog mixers and certain digital mixer models (*Midas M32/M32R, Behringer X32, A&H SQ5, DiGiCo S21*);
- Excellent knowledge of some of the main DAWs (*Ableton Live, Reaper*);
- Excellent knowledge of electroacoustic music analysis and processing software;
- Excellent knowledge of various sound spatialization techniques and software (*ReaSurround, IEM/ICST Ambisonics, GRM Spaces, SPAT Revolution*);
- Good knowledge of music informatics and musical acoustics;
- Good knowledge of electroacoustics and microphone placement and recording techniques for analog and electronic instruments;
- Excellent knowledge of certain music and multimedia software and hardware (*Max MSP, Pure Data, Touchdesigner*);
- Good knowledge of some programming languages for digital music (*JavaScript, C++*);
- Good knowledge of certain techniques and codes for guided free improvisation in electroacoustic ensembles;
- Performative ability;

ORGANISATIONAL

- Adaptability to different artistic and musical contexts;
- Ability and interest in teamwork;
- Ability to work independently;

GENERAL IT SKILLS

- Microsoft Word – advanced level
- Microsoft Excel – intermediate level
- PowerPoint – intermediate level
- Windows systems management – advanced level